

COLLEGE LEAGUE *OF* LEGENDS

2019 College League of Legends Season
Rules Patch Notes

Introduction

This document serves as a public record and quick reference to changes in the College Season rules between 2018 and 2019. Any rule changes made during the 2019 season may be added to this document on a case-by-case basis.

The list will call out where changes were made, then give a brief description of what and/or why. This is a supplement to reading the rules; for the sake of brevity, we won't list actual rule text.

Rule Changes

Table of Contents

Added some context blurbs to the table of contents to make it more useful.

Section 1. Competition Eligibility

1.1.2 School LoL Presence (formerly 1.2.8)

Moved for clarity - no changes.

NEW 1.1.3 Schools vs. Campuses

Sharing some guidelines on how we determine the difference between one school with many campuses or many schools that are part of a larger organization.

1.2.4 Eligible LoL Account

Removed conflicting rule about Summoner Name Changes (they're allowed!).

NEW 1.2.6 Account Bans

Players that get banned for behavior or ToS violations during the season on any account are ineligible until the ban is lifted. This is the same policy as last year, we're just putting it in here.

Section 2. Team Management & Roster Rules

2.3 Team Position

Teams can now register a second additional staff member for the purposes of communication, tournament code access, and scholarship verification.

2.4 Team Manager

Team managers must join the season Discord (or other communication channel as needed).

2.5 Additional Staff

Edits for clarity.

2.7 Substitutions

If a team makes a substitution in between games of a match, their opponents are entitled to at least 5 minutes between notification of substitution and the start of the next game.

2.8 Roster Changes

Roster change cooldown lowered to 3 calendar days from 3 full days. Tldr default Saturday matches can make roster changes through Wednesday, with the roster being locked in the moment Thursday hits.

2.10 Name Approval

Edits for clarity.

NEW 2.11 Team Name

Your online team name must start with your school name to help us keep organized. You can still have a custom team name after it if you want.

Section 3. Season Structure & Schedule

3.2 Conference Ranking

Added points system to make the ranking as understandable as possible. Edits for clarity.

3.4 College Championship Play-In

2nd and 3rd place teams in each group advance to a bracket stage for the last 2 spots. Group stage is now best-of-ones to accommodate for the extra phase and increase in number of teams. Teams will still play the same number of total games (or more) in groups as last season.

3.5.1 College Championship Seeding

Teams from the same Conference can't end up on the same side of the Championship bracket.

Section 4. Match Process

4.2 New & Reworked Champions

Edits for clarity.

4.6 Match Reschedules

Added double-approval for reschedule requests accepted less than 24 hours before the proposed time to prevent a team waiting until the last second to approve a reschedule to an earlier match, then claiming their opponent no-showed.

4.7 Lateness Penalties

Lateness time dropped to 15 minutes for start time, 10 minutes for game 2 and 3 of best-of matches (from 30 minutes & 20 minutes).

4.12 Spectators, Streaming, and Recording Matches

Edits for clarity. It's okay if people are watching over your shoulder while you play. Players can stream with a five-minute stream delay so they don't get ghosted.

4.14 Side Selection

Only the team picking game 1 side has to declare early. Teams have 4 minutes from the nexus exploding to declare side choice for the next game. If a team's playoff match ends after side selection would have been due for any reason, the new deadline is one hour after the match is scheduled to end. If the match runs even longer than scheduled, the new deadline is one hour after the match actually ended.

Section 6. Player Conduct

6.2.7 Cooperation with Investigation

Split off from 6.2.6 as a separate rule for clarity.

NEW 6.2.8 Ban Evasion

You can't use a smurf or alt account to get around an account ban or disciplinary action.

6.3 Association with Gambling

Removed restriction on non-College LoL gambling.

Regional Conference Format

Conference format and scholarship information has been broken out in a separate document. All conferences will follow the core rules, but will have their own format document. College Championship & Teemo Cup format will remain in the core document.

1. Conference Format & Schedule

1.2.1 Preseason seeding

Only the active roster at the time of deadline will be considered for seeding.

1.2.2 Match Seeding

Changed seeding to high vs. low (1v10, 2v9) from even seeding (1v6, 2v7).

NEW 1.2.3 Byes & Cross-Group Play

Byes exist for teams still eligible for playoffs and count as free wins. Teams that are no longer in the playoff hunt will play against teams outside their win group when possible to avoid a bye.

NEW 1.3.1 Strength of Schedule

Added to remove confusion on how SoS was calculated. SoS by losses now includes game score (e.g. a 2-1 loss is seeded above than a 2-0 loss against a team with the same record).

2. Scholarships

NEW 2.5 Claim Process

Clarifying the process students need to go through to claim any scholarships they earn.

NEW 2.6 Statute of Limitations

If players fail to claim a scholarship by the end of the calendar year, they are no longer able to claim their scholarship.

Teemo Cup Format

Yup, the Teemo Cup gets its own format doc too!

NEW 1.1.2 Participation Level

Teams that forfeit 2 or more times during the season are not eligible for the Teemo Cup.

NEW 1.2 Tier Designation

Teams are now split into different tiers of Teemo Cup based on regular season record for closer matches.

1.3.1 Seeding

No longer uses strength of schedule for seeding.

NEW 1.4 Roster Changes

Teams can't make roster changes during the Teemo Cup, but can play a registered staff member or manager as a substitute as needed.